

## **Connecticut State Latin Day 2011** ***Display Project Exhibit and Competition***

Please take projects directly to the **Main Pavilion**. Projects must arrive at the Main Pavilion **prior to 9:00 a.m.** to be entered in the competition. Please check with the CSLD assistants before setting up your projects to ensure that they are labeled properly and placed in the correct location for the appropriate category. Projects should be displayed in such a way that they cannot be damaged or stolen. ClassConn and the CSLD committee will not be responsible for loss.

One color-coded card for each project category and subdivision will be sent to schools in the next mailing. Each school may enter only one project per category/subdivision. All projects must be properly labeled with the card as indicated in the regulations below.

### **PROJECTS SUBMITTED WITHOUT PROPER LABEL OR IN AN INCORRECT CATEGORY WILL NOT BE ELIGIBLE FOR PRIZES.**

Group and class projects are acceptable. Prizes may be awarded for first, second and third places in each category, if warranted.

#### **Regulations:**

1. **A school may submit ONE project for each of the 17 categories listed.**
2. Size limitation for display projects is 3 feet on a side with height in proportion.
3. Cost limitation is \$25 per project. If a judge should ask for proof of cost, it must be available. Failure to provide such proof may disqualify a project.
4. Each display project must be labeled on the appropriate color-coded card with the **student's name, title of project and level of Latin**. *The school name must be written on the back of the card.*  
**A PROJECT WITH NO CATEGORY CARD, STUDENT NAME OR SCHOOL NAME WILL NOT BE ELIGIBLE FOR A PRIZE.**
5. All projects must have been made during the current academic school year.
6. The project area of the Main Pavilion will be closed for judging from 9:15 a.m. until 11:30 a.m., or until judging is completed. The project area will then be open for viewing. *The viewing area will only be available to students who are appropriately dressed in Roman clothing. All others will be turned away.*
7. Any project not claimed at the end of CSLD will be discarded.

# Connecticut State Latin Day 2011

## *Display Project Exhibit and Competition*

### Categories and Subdivisions

*Category (with subdivisions numbered below)*

#### **MODELS**

1. Warfare (e.g. military camp, war ships, Battle of Actium)
2. Architecture (e.g. houses, baths, Pantheon)
3. Other (e.g. carts, cranes, dioramas; **but NOT warfare or architecture**)

#### **RECREATED ARTIFACTS**

4. Warfare **NO WEAPONS\*** (e.g. armor, shields, helmets)
5. Civilization (e.g. vases, musical instruments, jewelry)

#### **ART MEDIA**

6. Drawing or Sketches (i.e. pen & ink, pencil, charcoal, crayon, pastel, marker)
7. Painting (i.e. acrylic, oil, watercolor)
8. Sculpture
9. Mixed Media
10. Mosaics
11. Prints and Photography
12. Computer-generated Art
13. Calligraphy
  
14. **TEACHING DISPLAYS** (e.g. maps, pictures with text, electronics *N.B. no computer projects*)
  
15. **BOARD GAMES**
  
16. **SCRAPBOOKS**
  
17. **PROMOTIONAL POSTERS** (must include the theme as title)  
Theme—*Venimus Vidimus Vicimus*
18. **TEXTILES**

**\* CONNECTICUT STATE LAW PROHIBITS THE INCLUSION OF WEAPONS AS PROJECTS**

**Judging Criteria** (see rubric for explanations)

- A. **Historical Accuracy**
- B. **Workmanship and attention to details**
- C. **Creativity**

**Connecticut State Latin Day 2011  
Display Project Exhibit and Competition**

**Rubrics for Projects**

<b>HISTORICAL ACCURACY</b>
----------------------------

- 5 Accurately depicts original object or idea in *all* respects (scale, color, proportion, materials).
- 4 Accurately depicts original object or idea in *most* respects (scale, color, proportion, materials).
- 3 Accurately depicts original object or idea in *some* respects (scale, color, proportion, materials).
- 2 Accurately depicts original object or idea in *few* respects (scale, color, proportion, materials).
- 0 *Does not* accurately depict original object or idea.

<b>WORKMANSHIP</b>
--------------------

- 5 *Extremely* well crafted. Work is of exceptional quality; extremely neat, sturdy, and detailed, with no errors visible.
- 4 *Very well* crafted. Very neat, sturdy, and detailed, with minor errors visible.
- 3 *Well* crafted. Neat, sturdy, and detailed, with some errors visible.
- 2 *Average* quality. Work is of fair quality; minimally neat, sturdy, and detailed, with errors visible.
- 0 *Poor* quality. Work significantly lacks neatness, sturdiness, and detail. Errors abound.

<b>CREATIVITY</b>
-------------------

- 5 Originality of concept, design, materials, presentation and effect is of **outstanding** quality.
- 4 Originality of concept, design, materials, presentation and effect is of **above average** quality.
- 3 Originality of concept, design, materials, presentation and effect is of **average** quality.
- 2 Originality of concept, design, materials, presentation and effect is of **below average** quality.
- 0 Originality of concept, design, materials, presentation and effect is of **poor** quality.